

# THE ROBOT

STYLE    

FORCE    

SMARTS    

ATTITUDE    

MYSTIC    

XP     

MM    

RN    

 **GEAR & PETS** 





## THE FUNCTION

Function Momentum  
Advanced Function Momentum

ROBOTIC BODY

TYPE

RANGE

## MOVES

[BASIC MOVES](#) [PLAYBOOK DIGEST](#)

Experience is gained on accepting a miss result, or when a move tells you.  
When you have 5 XP, clear your experience bar and pick one of the following:

### Improvements

- Take a move from your or Changed playbook.....
- Get a piece of Gear, a new Pet or a move from another playbook.....
- Get a piece of Gear or a new Pet.....
- Mark one Attribute as a Star Attribute and take a (revival) move.....

### Advanced Improvements (after 3 improvements)

- Take a move from your or another playbook.....
- Mark one Attribute as a Star Attribute.....
- Get +1 to any Attribute, max +3.....
- Increase your maximum Rings by 1.....
- Increase your maximum Stamina by 1.....
- Take another playbook's Feature (required moves: 3 base, 2 other).....
- Gain another Function.....

### Final Improvement (after 9 Improvements)

- Any roll result involving your Feature could be set to 10.....

THE ROBOT

SPECIES		CHARACTER BACKSTORY
GENDER		
AGE		
APPEARANCE		
CHARACTER		GROUP BACKSTORY
OTHER NOTES		